

# Jason Hutchins

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## Personal Profile

- Always interested in doing my best, it shows in my GPA of 3.2 and in my work, not only in quality, but also in keeping to the fast paced deadlines presented at Full Sail University while keeping a 100% attendance track record.
- Building a game, in my opinion, is just as interesting as playing them. This is my passion.
- Familiar with the following programs: Maya, Zbrush, Photoshop, CrazyBump, 3D-Coat, the Unreal Development Kit, and Final Cut Pro.

## Education

Full Sail University – Orlando, FL  
Bachelors of Science in Game Art, July 2011

Fayetteville Technical Community College – Fayetteville, NC  
Courses Studied: Interpersonal Psychology and Business Psychology, 2001

Sarasota High School – Sarasota, FL  
High School Diploma, 1998

## Experience

L7 Pictures, Sep2012-Present – Intern Surfacer

- Texturing and UV'ing for environments while providing basic modeling support as needed.

AlliedBarton Security Services, Dec2011-Present – Security Officer/Site Supervisor

- Working as a 24/7 on-call/floater to fill in for other officers whenever needed, later promoted to be a site supervisor at an office building. A Florida class D security license is required for this position.

Rocket Hawk Games, Jan2011-Jun2011 – Environment Artist

- Built two levels in a student created engine for our project title: Fender Bender.
- Fender Bender was featured in PC Gamer's "Best free games of the week" list June 4th 2011 with over 7500 downloads off of indiedb.com as of August 2011.

Brinks Inc., Mar2008-Jun2009 – Armed Security Guard

- Driving an armored truck 10 to 14 hours a day, which required a Florida class D security license and a Florida class G armed security license.

Office Team, May2007-Mar2008 – Temporary Employee

- Staffed as a mailroom clerk at United Rentals and processed about 60,000 pieces of mail a month.

Ricoh, May2004-Apr2007 – Administrative Assistant

- Administrative support to sales and branch management, as well as two offices full of sales people.

United States Army, Jan1999-Jan2003 – P.A.C. Clerk

- In-processing soldiers, data input into a personnel database, maintaining a wide spectrum of financial documents, reviewing yearly evaluations for soldiers, generating and administering promotion worksheets, and distributing military publications to the correct organizations.